



Prism 1.3 Release Notes

Features

- Added preview window.
- Added cross fade on layer.
- Added Hardware Decode acceleration for H.264/H.265.
- Added control over multiple banks and layers.
- Added Live Input and NDI input.
- Added virtual return.
- Added Region of Interest on outputs.
- Synergy: added control to surface and layers.
- Synergy: added NDI previews.
- Synergy: added cross fade duration and speed control.

Updates

- Improved playback performance on AiM, NotchLC, and HAP media.

Prism Zero 1.3 Release Notes

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Updates

- Updated and improved performance of UI.
- Added Region of Interest on outputs.
- Improved playback performance on AiM, NotchLC, and HAP media.
- Synergy: added NDI previews.
- Synergy: added cross fade duration and speed control.

Bug Fixes

- Fixed crash on changing graphic adapter.
- Fixed crashes on AiMTranscoder.
- Fixed leak on launching media.
- Fixed issues with Prism Zero not sending notifications to Titan.
- Fixed crash on graphic adapters which do not support HW acceleration.
- Fixed transcoder showing progress as 100% from start.
- Fixed freeze in launching GIFs.

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Prism Player 1.3 Release Notes

Features

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Updates

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Bug Fixes

- Fixed crashes on AiMTranscoder.
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