

Ai V10.2.0.25 Release Notes

Software released 02/07/2018

Miscellaneous

[-] New External Timeline Module allows you to control the timeline from external sources. Features of the module include:

- Play/Pause/Stop/Restart Timeline
- Next/Prev Cue
- Timecode Sync Enabled/Disabled
- Load Timeline
- Jump to Cue Position

- [-] Added Controls to arrange timeline presets (shuffle right, shuffle left and delete). Shift click selects the preset.
- [-] Added Arrow Key Support for Fine Tuning Soft Edge Blends on Output Page. Shift click selects the blend location
- [-] Rearrange bank positions by 'Shift' and either 'Up' or 'Down' arrow to shuffle selected bank up/down
- [-] Added function to sync a notch timeline up to timecode offset of a layer

Bug Fixes

- [-] Fixed Shift RGB / Spiral Instancer / Retro TV effects opacity not working
- [-] Fixed Internal timecode generator jumping to random frame number when you pause it and play it again
- [-] Fixed intermittent Ai crash when Adding / Deleting fixtures
- [-] Fixed intermittent Ai lock up when quickly selecting different fixtures
- [-] Fixed LTC drift when receiving timecode over long periods of time
- [-] Fixed Timecode Global Offsets not working
- [-] Fixed Timecode Global Offsets not saving and loading correctly

Ai V10.2.0.17 Release Notes

Software released 04/06/2018

Miscellaneous

- [-] Supports Channel Wrapping to Multiple Universes on Modular LED Output
- [-] Notch Parameter mapping supporting layer filters
- [-] Notch Parameter mapping supporting DMX Offset

Bug Fixes

- [-] Fixed Notch 1st Parameter not working
- [-] Fixed CIP occasionally not showing up on Titan desks
- [-] Fixed Activating System TC whilst TC Slaving was disabled caused system hang
- [-] Fixed Channel Offset not working on Modular LED Output
- [-] Fixed Bug where the layer properties disappear after saving on the performance page
- [-] Fixed Rotating multiple regions on a Screen Fixture caused regions to disappear
- [-] Fixed Bug When on Output Page, Subdividing happened many times
- [-] Added Feedback on title bar to show if the version is a beta or release
- [-] Scene Triggers now affect Modular LED Properties
- [-] Improved copy/paste of multiple scene triggers
- [-] Fixed bug where changing between banks didn't update the Media Tiles Buttons
- [-] Fixed bug where Output Widget buttons disappear
- [-] Fixed bug where Going from the Patch Page in Ai to another page still showed the Salvation Modules

Ai v10.2.0.10 Release Notes

Software in Closed Beta

Key

- [-] Streaming ACN OUTPUT via the Output Page Modular LED Fixtures
- [-] LTC Decoding of Timecode Data via a line in
- [-] NDI Output Module

Miscellaneous

- [-] Media Tiles: Coloured Borders based on type of Media
- [-] Media Tiles: Sort by DMX Function
- [-] Media Tiles: Define size of the grid in columns using +/- buttons
- [-] Playback Frame Sync across multiple machines using UDP
- [-] Keystone resolution is now editable
- [-] Improved speed of interaction on Output Page
- [-] Added fault checking and logging of errors to major function calls
- [-] Timecode Playback now only affects in range media
- [-] Aspect Correction: new mode for the rectangle module (Centred) allowing to scale after cropping
- [-] Modified TCP Server Module to hold the last packet even if the client disconnects
- [-] Improved CPU Performance on Receiving ArtNet
- [-] Improved Playback of video with an audio embedded in the AIM file
- [-] Output Page, Screen Fixture pressing S, D, T updates the tools (Select, Draw, Translate)
- [-] Salvation, Changed preview hove on ports to Shift + Hover to improve performance and stop unnecessary pop-ups

Project Updates

- [-] System Settings: Removed Titan Media Module and Printout from Artnet / CITP
- [-] System Settings: Added Use LTC Button and Audio Device selector to Midi for using the line in LTC decode
- [-] System Settings: Added Sync Groups Category and a string for the IP to attach to
- [-] System Settings: Added button to show/hide BPM widget
- [-] System Settings: Added button to Tap BPM Widget
- [-] Layers + Mixer update
- [-] Dropped CITP MSEX Video Streaming Support
- [-] Layer Properties: Drop Down List for External Input Controls (Spout/NDI)
- [-] Media Cell Adjustments: Fixture Lock is now editable
- [-] Personality, removed Notch support from Input Module. Notch is now accessible via the FX.

Bug Fixes

- [-] Fixed Cut / Paste, Copy / Paste, moving of Media Tiles not retaining layout
- [-] Fixed Media Tiles stacking up on each other
- [-] Fixed NDI Scanner list not updating correctly
- [-] Fixed NDI Receiver not updating if user rebuilds scanner list
- [-] Fixed NDI Receiver not connecting when you start Ai
- [-] Fixed CITP Not starting when you load a project
- [-] Fixed CITP Update message when new media is dragged in
- [-] Fixed Movie files with Audio Jittering between 2 frames when paused
- [-] Fixed Crash/hang when closing the project and CITP is turned on
- [-] Fixed Bug on Output Page with the Projector Fixture where it was showing the wrong tools for the tab state
- [-] Fixed bug where the Output Preset Buttons weren't showing when swapping between pages
- [-] Fixed output page, copy/pasting n-point regions deleting the first region
- [-] Fixed Intensity POP when XFading on a single layer and intensity is dimmed.
- [-] Fixed Artnet Output Universe Selector not selecting Universe 0
- [-] Fixed Timeline allowing files to be dropped in before 0:0:0:0
- [-] Fixed Follow On Actions only working in a row on Media Tiles
- [-] Fixed Keyboard interactions of Media Tiles having strange results. Up/Down/Left/Right all work with no wrapping. Space bar and Shift + Space bar work with wrapping

- [-] Fixed Decimating a modular LED region would reset the rotation
- [-] Fixed Dynamic Content Text example not working
- [-] Fixed Dynamic Content Waves Custom Remix not working
- [-] Fixed F6 reloading media tiles position but not updating icon position
- [-] Fixed RGB Knobs not resetting to default on clip properties
- [-] Fixed Avo Intuition to say "Load a Template" instead of "Load A Mask" on Output Page
- [-] Fixed drawing of multiple Cues to multiple Lines in timeline, this improves the selection of cues
- [-] Fixed Canvas Editor not updating correctly when resizing the window
- [-] Fixed Automap appearing on all project fixtures when on output page
- [-] Fixed output page, LED Fixture, universe selector selecting the wrong universe when clicking on the rectangle matrix
- [-] Fixed Output Page Selecting regions errors
- [-] Fixed Output Page copy/paste regions setting the wrong index in the manual edit boxes
- [-] Fixed Output Page copy/page regions selecting all regions, now it deselects original
- [-] Fixed Salvation UI coming drawing on pages when going in and out of fullscreen
- [-] Fixed layer not rendering if no media is on the layer but the input parameter is selected
- [-] Fixed bug when selecting all regions on output page
- [-] Border and Highlight now show in the UI on output page, screen fixture regions
- [-] Fixed Drawing of media tiles icons showing wrong data - Mouse, Artnet, Text
- [-] Fixed Effects not showing correctly - 006_Crop, 038_Tunnel, 046_Audio_EQ, 047_Waveform_Custom, 048_Timecode_Readout, 085_MirrorCrop
- [-] Added check to see if Npoint region is complete before other operations, otherwise it deletes the region
- [-] Fixed selecting control points on a timeline selecting wrong points
- [-] Fixed Timeline not showing the Hour, Minute, Second, Frame fields when you first enter the timeline
- [-] Fixed removing a cue or control track resetting random layer on Timeline
- [-] Update Installer to include 10.2 image and to install Smart Dongle 64bit, which stops conflicts with USB Expert